

One of the most difficult activities from youth groups to transfer from the live setting to the screen is games. So we asked our CYDO+ team for their favourite Zoom games. Some sent links to excellent resources from our fellow denominations, some sent in games that they use in online settings with young people of all ages.

- Online scavenger hunts with the young people. I usually include them finding items that they will need for the next activity. For example, I had them find a can of tinned goods, extra point if it was beans; paper; pens extra point for 3 different colours; 2p; keys etc. When they finished we added up the points and had a winner. For the next activity, they needed paper and pens, already in front of them.
  (Jess Poole, Scotland)
- ⇒ Hold a **film quote quiz** as an ice breaker ("Nobody puts baby in the corner"; "I love you 3000"; "Just keep swimming"; etc) and then ask them about their favourite quotes and why.

(Jess Poole, Scotland)

- ⇒ Games such as **'guess the leader'** can still be played. Place one young person in a break out room, select the 'leader', leader starts doing an action and everyone else copies. Then bring the young person back in from the break out room and they guess who the leader is. (*Jess Poole, Scotland*)
- ⇒ One youth group are offering a different activity or challenge each weekday. For example on Monday one of the leaders sets a "Task Master" style challenge and young people email in their contribution. A winner is announced after the 24hrs. One night is kahoot quiz night, another night a leader is recorded as they whistle a tune and YP text in their guesses of what it is, another night a film is suggested to watch "together" etc. (Richard Knott, West Midlands)
- ⇒ **Pictionary** works well on Zoom, as does **20 Questions.** Use a break-out room or messaging/email to send the challenges to players. (Leo Roberts, North Western)
- ⇒ This is a good site for **pub quiz** questions and rounds, they are up to date and have subjects around fortnite, netflix, and 2020 music. <a href="https://pubquizquestionshq.com/categories/teens">https://pubquizquestionshq.com/categories/teens</a>

(Judy Harris, Wales)

- ⇒ **Post-it Notes** can prove a good prop for a very silly game. Everyone gets ten post-it notes and sticks them all over their face. The challenge is then to shake them off without touching them with your hands. First person to shake them all off is the winner—or last person is out. (*Ruth White, Wessex*)
- ⇒ Paper modelling Each person has a piece of scrap paper. Given a category such as animals, places, vehicles etc, everyone has to tear or fold their paper in such a way as to make a picture or sculpture of something from that category e.g. an elephant or giraffe, an outline of the UK or the Eiffel Tower, a car or a helicopter. Who can identify the most? Or vote on which is the best. It can add to the challenge if you set a time limit! (Lorraine Webb, POCYW)
- Alien Choose someone to be the alien and leave the Zoom room(they can go to the "waiting room")
  The rest of you are Earthlings who need to describe an everyday object to the alien, e.g., train, tree, butterfly. Ask the alien back. The alien only knows geometric 1-D and 2-D shapes and prepositions (up, down, left, right, top, bottom etc). Take it in turns to instruct the alien in drawing your object.
  One instruction per person. The Alien has three guesses.

  (Matt Baines, Scotland)

Matt Baines, Scotland shared TLC games. Ruth White, Wessex shared Methodist zoom games. Sam Richards, HCYW, shared games from Olly Shaw. Leo Roberts, North Western shared CIY zoom games.